



# Machine Programming

**Justin Gottschlich, Intel Labs**

**December 12<sup>th</sup>, 2018**

**TVM Conference, University of Washington**

# Motivation

*We have a software programmer resource problem*

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## **Demand for Programmers Hits Full Boil as U.S. Job Market Simmers**

By [Craig Torres](#)

March 7, 2018, 9:00 PM PST

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By [Craig Torres](#)  
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*2019 human population 7,714M*

*2019 developers 26.4M*

*% of programmers: > 0.34% <*

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*% of drivers: > 15.56% <*

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*2019 human population 7,714M*

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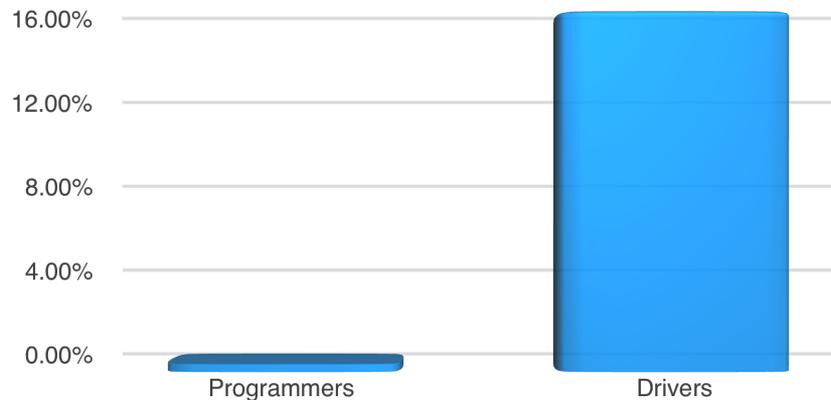
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*% of drivers: > 15.56% <*

Programmers vs. Drivers  
(Population)



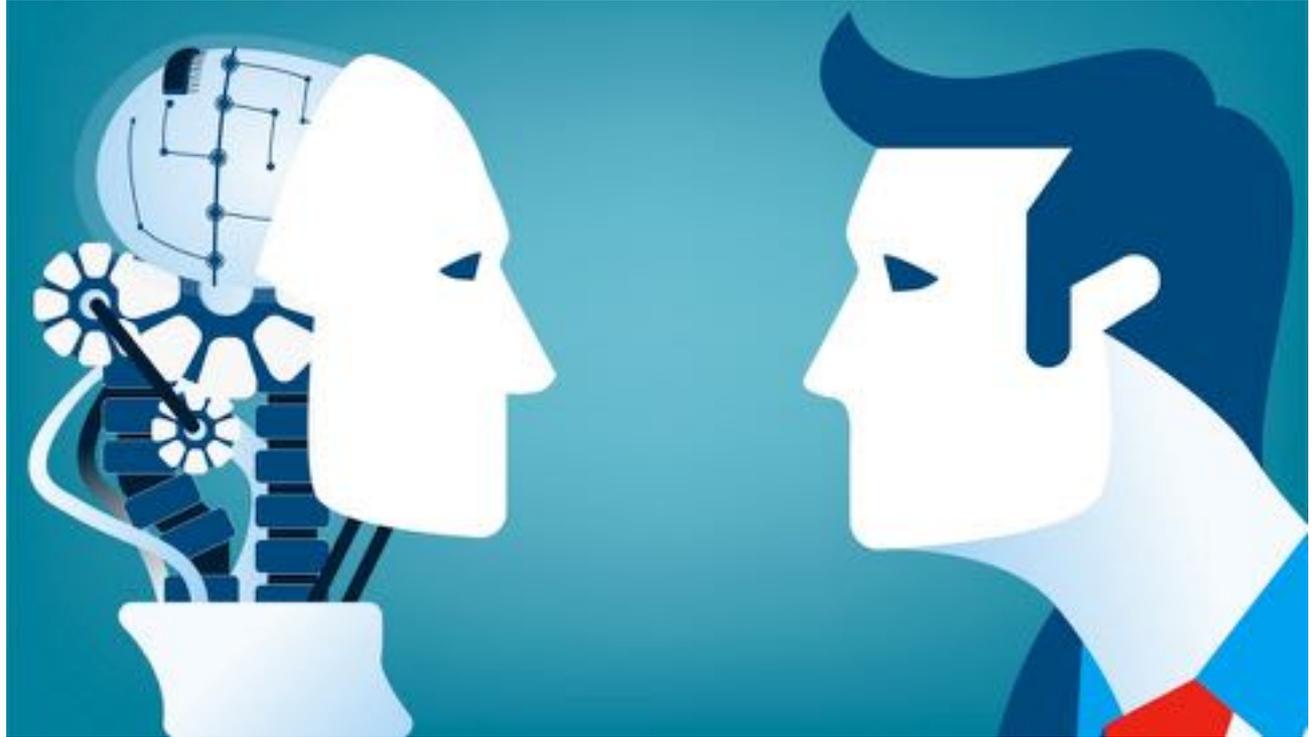
# Motivation

*What if programming could be as simple as driving?*

*How can we simplify programming (mostly with machine learning)?*

*(1) Reduce intention-challenge, (2) delegate most work to machines.*

# *Human programming vs machine programming*



# Human Programming

*The process of developing software, principally by one or more humans.*

- **Examples**

- Writing code in *<your favorite language here>*

- **Pros**

- Near complete control over the software created, exact behaviors

- **Cons**

- Expensive, slow, error-prone, human-resource limited

# Machine Programming

*The process of developing software where some or all of the steps are performed autonomously.*

## ■ Examples

- *Classical*: compiler transformations
- *Emerging*: Verified lifting[1], AutoTVM[2], Sketch[3], DeepCoder[4], SapFix/Sapienz[5]

## ■ Pros

- Resource constrained by computers, most humans can create software

## ■ Cons

- Immature, may lack full control, may be partially stochastic

[1] <http://www.cs.technion.ac.il/~shachari/dl/pldi2016.pdf>

[2] <https://arxiv.org/pdf/1805.08166.pdf>

[3] <https://people.csail.mit.edu/asolar/papers/thesketch.pdf>

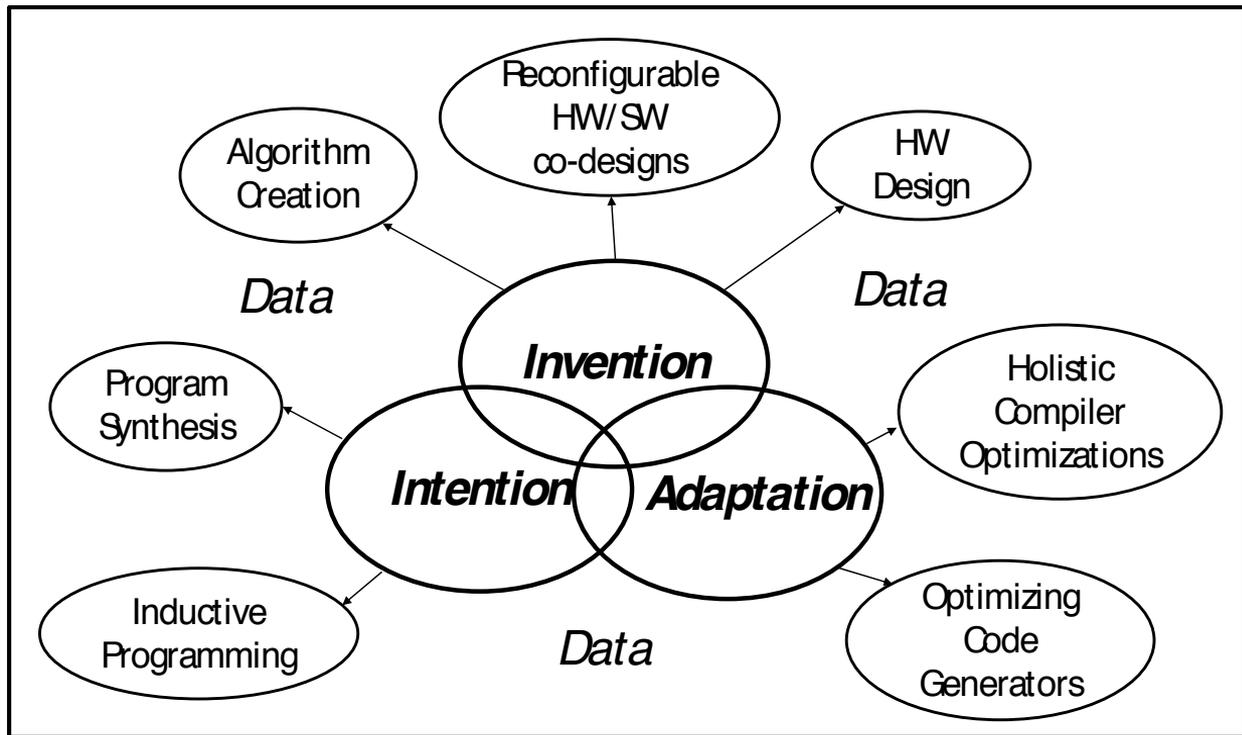
[4] <https://arxiv.org/abs/1611.01989>

[5] <https://research.fb.com/finding-and-fixing-software-bugs-automatically-with-sapfix/>

# The Three Pillars of Machine Programming (MP)

MAPL/PLDI'18

Justin Gottschlich, Intel  
Armando Solar-Lezama, MIT  
Nesime Tatbul, Intel  
Michael Carbin, MIT  
Martin, Rinard, MIT  
Regina Barzilay, MIT  
Saman Amarasinghe, MIT  
Joshua B Tenenbaum, MIT  
Tim Mattson, Intel



# Examples of the Three Pillars of MP

## ■ Intention

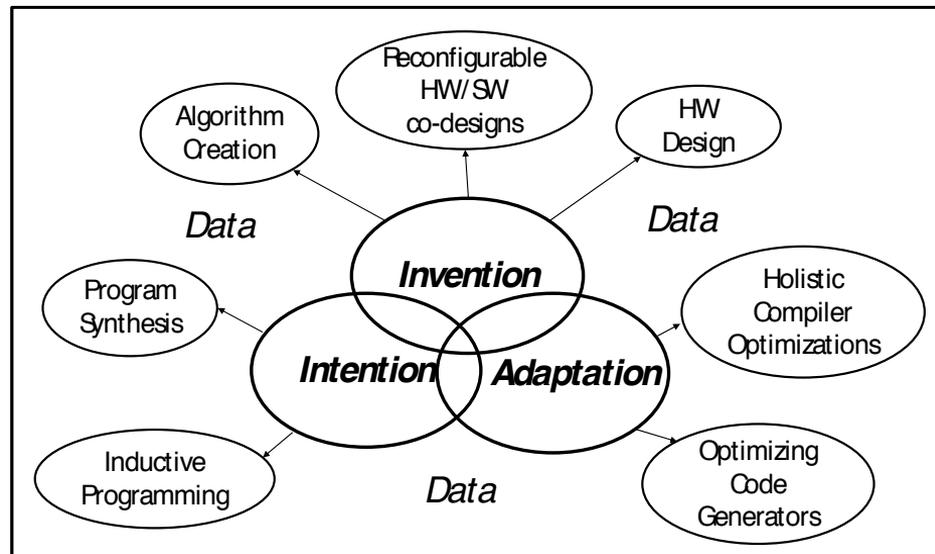
- *“Automating String Processing in Spreadsheets using Input-Output Examples”* (Sumit Gulwani)
- *“Program Synthesis by Sketching”* (Armando Solar-Lezama, Adviser: R. Bodik)

## ■ Invention

- *“The Case for Learned Index Structures”* (Tim Kraska, Alex Beutel, Ed H. Chi, Jeffrey Dean, Neoklis Polyzotis)

## ■ Adaptation

- *“Precision and Recall for Time Series”* (Nesime Tatbul, TJ Lee, Stan Zdonik, Mejbah Alam, Justin Gottschlich)



## ■ Adaptation

### *Anomaly Detection Interpretability*

(Xin Sheng, Mejbah Alam, Justin Gottschlich, Armando Solar-Lezama)

# Flash Fill

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Jan.Karas@thwainor.com	Jan
Mariya.Sergienko@graphicdesignstudio.com	Mariya
Steven.Thorpe@northtraders.com	Steven
Michael.Hopper@northtraders.com	Michael
Robert.Lowe@northtraders.com	Robert
Laura.Gussoni@adventure-works.com	Laura
Anne.LP@northtraders.com	Anne
Alexander.Davis@comcast.com	Alexander
Kim.Shane@northtraders.com	Kim
Marshall.Hopewig@northtraders.com	Marshall
Gerwald.Oberleitner@northtraders.com	Gerwald
Ann.Zelik@northtraders.com	Ann
Yvonne.McKay@northtraders.com	Yvonne
Amancia.Finto@northtraders.com	Amancia

Excel

# Sketch

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```
int[] merge (int[] a, int b[], int n) {
    int j, k;
    for (int i = 0; i < n; i++)
        if ( hole ) {
            result[i] = a[j++];
        } else {
            result[i] = b[k++];
        }
    }
    return result;
}
```



```
int[] merge (int[] a, int b[], int n) {
    int j, k;
    for (int i = 0; i < n; i++)
        if (j < n && ( ! (k < n) || a[j] < b[k] ) )
            result[i] = a[j++];
        } else {
            result[i] = b[k++];
        }
    }
    return result;
}
```

# Learned Index Structures

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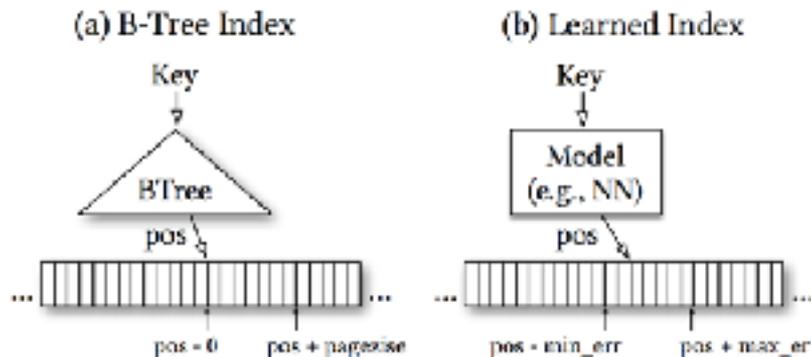


Figure 1: Why B-Trees are models

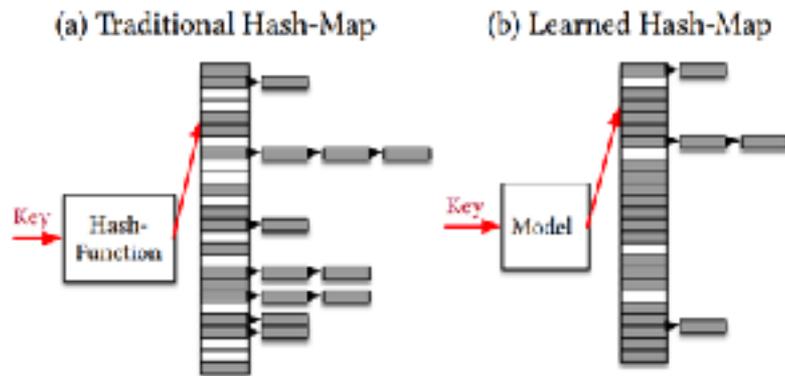


Figure 7: Traditional Hash-map vs Learned Hash-map

# Time Series Anomalies and Interpretability

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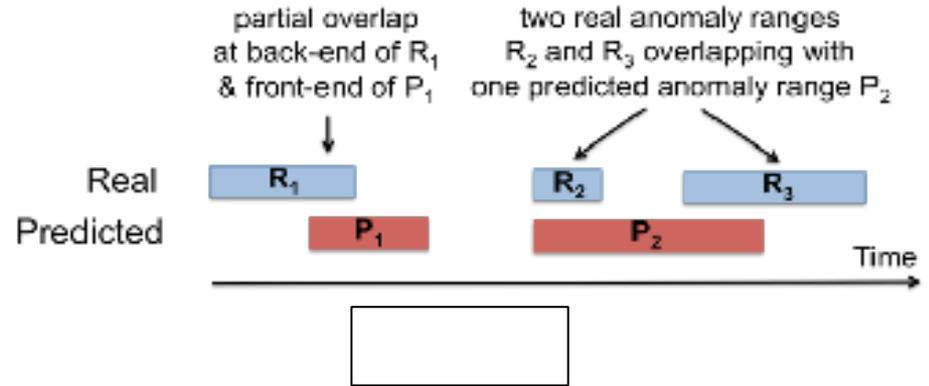
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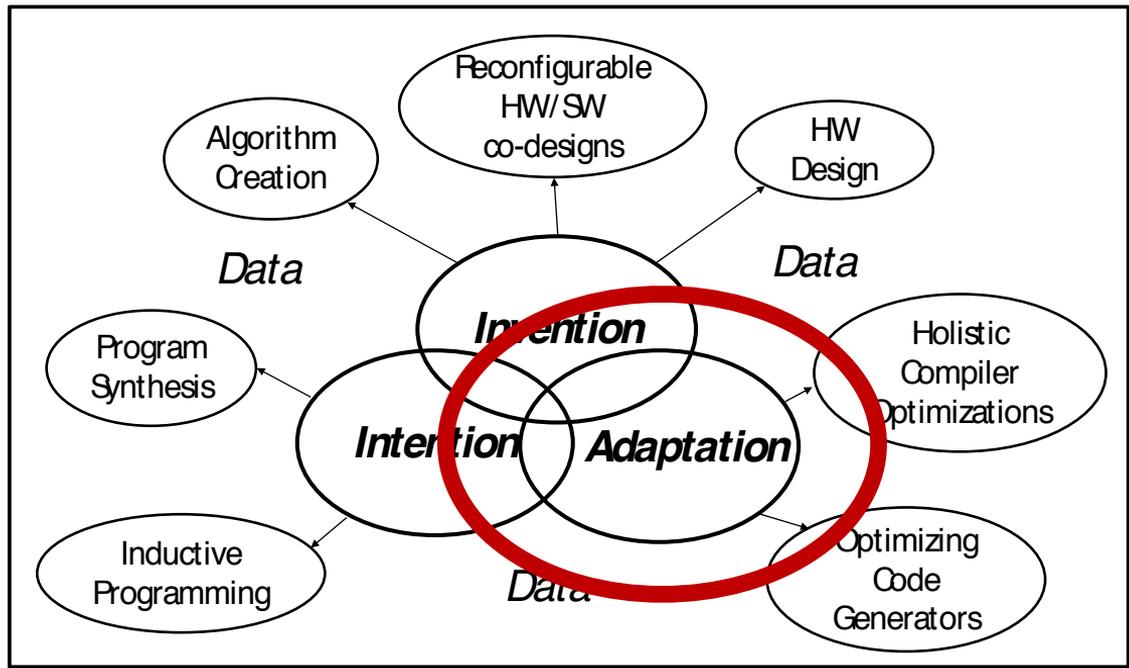
## Range-based Anomalies



## Adaptation

### *Anomaly Detection Interpretability*

(Xin Sheng, Mejbah Alam, Justin Gottschlich, Armando Solar-Lezama)



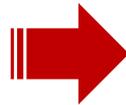
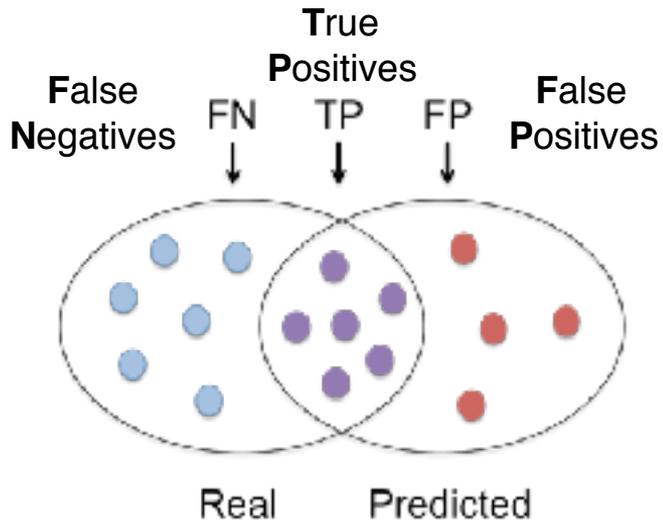
## ***Adaptation***

***Software that automatically evolves (e.g., repairs, optimizes, secures) itself***

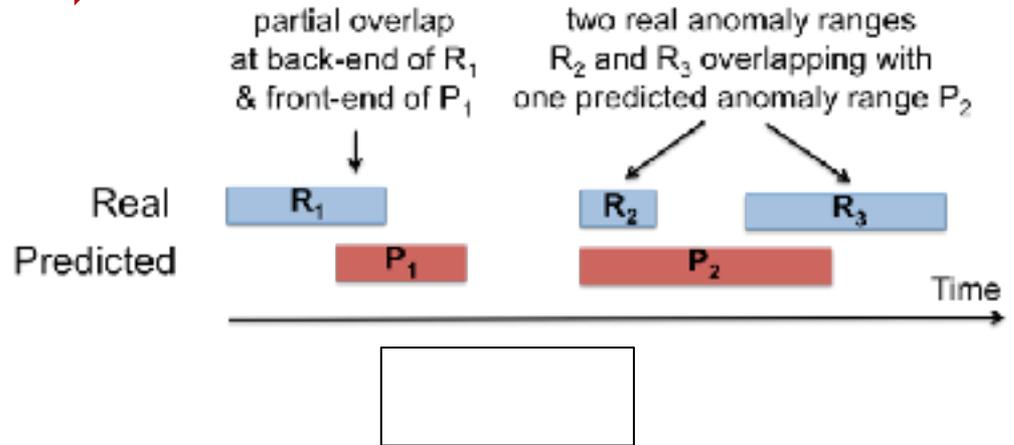
***Adaptation is principally about range-based anomaly detection***

# Time Series Anomaly Detection

## Point-based Anomalies



## Range-based Anomalies



- How do we define TPs, TNs, FPs, FNs?

# (Prior) State of the Art

## ■ Classical recall/precision

- *Point-based anomalies*
- Recall penalizes FN, precision penalizes FP
- $F_\beta$ -measure to combine & weight them

$$F_\beta = (1 + \beta^2) \cdot \frac{\text{precision} \cdot \text{recall}}{\beta^2 \cdot \text{precision} + \text{recall}}$$

$\beta$  : relative importance of Recall to Precision

$\beta = 1$  : evenly weighted (harmonic mean)

$\beta = 2$  : weights Recall higher (i.e., no FN!)

$\beta = 0.5$  : weights Precision higher (i.e., no FP!)

## ■ Numenta Anomaly Benchmark (NAB)'s Scoring Model [1]

- *Point-based anomalies*
- Focuses specifically on early detection use cases
- Difficult to use in practice (irregularities, ambiguities, magic numbers) [2]



## ■ Activity recognition metrics

- No support for flexible time bias

[1] Lavin and Ahmad, "Evaluating Real-Time Anomaly Detection Algorithms – The Numenta Anomaly Benchmark", IEEE ICMLA, 2015.

[2] Singh and Olinsky, "Demystifying Numenta Anomaly Benchmark", IEEE IJCNN, 2017.

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A new accuracy model is needed

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[2] Singh and Olinsky, "Demystifying Numenta Anomaly Benchmark", IEEE IJCNN, 2017.

# New Evaluation Model



## Expressive, Flexible, Extensible

- **Superset of:**
  - Classical model
  - Other state-of-the-art evaluators (NAB)
- **NeurIPS '18 Spotlight**
- **Key: evaluate anomaly detectors with practical meaningfulness**

### Precision and Recall for Time Series

Noritas Dattat, The Ken Lee, Sam Edoak  
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Miguel Añez, Justin Colwell  
Intel Labs Intel Labs  
mne@lab.intel.com justin.colwell@intel.com

#### Abstract

Classical anomaly detection is principally concerned with point-based anomalies, those anomalies that occur at a single point in time. They fail to detect anomalies that are systemic, meaning they occur over a period of time. In this paper, we present a new model for more accurately measuring the performance of anomaly detection systems for range-based anomalies, while retaining the classical model's ability to classify point-based anomaly detection systems.

#### 1. Introduction

Anomaly detection (AD) is the process of identifying non-conforming items, events, or behaviors. The proper identification of anomalies can be critical for many domains. Some examples are early diagnosis of illness and disease [1], fraud detection for cyber-attacks [2], or safety analysis for self-driving cars [3]. Most real-world anomalies can be observed at least some scale. Anomaly systems that detect anomalies should reason about them as they occur over a period of time. We call such events range-based anomalies, which are a subset of both conceptual and collective anomalies [4]. More precisely, a range-based anomaly is an anomaly that occurs over a continuous sequence of time points, where the non-anomalous data points exist between the beginning and the end of the anomaly. The standard metrics for evaluating anomaly detection algorithms today, *Sensitivity* and *Precision*, have been around since the 1950s, originally formulated to evaluate document retrieval algorithms by counting the number of documents that were correctly returned against those that were not [5].

Formally defined as follows, *Sensitivity* and *Precision* are a good match for single-point AD [1] (where  $TP$ ,  $FP$ ,  $FN$  are the number of true positives, false positives, false negatives, respectively):

$$\text{Sensitivity} = TP / (TP + FN) \quad (1)$$

$$\text{Precision} = TP / (TP + FP) \quad (2)$$

Informally, *Sensitivity* is the extent to which a system can identify anomalies without mispredicting any non-anomalous events. *Precision* is the rate a system can identify anomalies without mispredicting non-anomalous events. In this sense, *Sensitivity* and *Precision* are complementary. This characterization shows useful when they are combined, such as in the  $F_1$  score, which is their harmonic mean. Such combinations help gauge the quality of both anomalies and non-anomalous predictions. While useful for point-based anomalies, classical recall and precision suffer from the inability to represent those range-based anomalies. This has a significant side effect on the advancement of AD systems. In particular, many state-of-the-art AD systems' accuracy is being misrepresented, because point-based recall and precision are being used to measure their performance for range-based anomalies. Moreover, the need to accurately identify these anomalies is growing. In the past several years, a wide exploration of streaming and real-time systems [2, 6, 14, 21, 28, 31]. In addition, there are real-time recall and precision to encompass range-based anomalies. Unlike previous work [2, 21], our mathematical

12nd Conference on Artificial Intelligence, Processing Systems (NIPS), Montreal, Canada.



# Precision & Recall for Time Series

Customizable weights & functions

Notation	Description
$R, R_i$	set of real anomaly ranges, the $i^{\text{th}}$ real anomaly range
$P, P_j$	set of predicted anomaly ranges, the $j^{\text{th}}$ predicted anomaly range
$N, N_r, N_p$	number of all points, number of real anomaly ranges, number of predicted anomaly ranges
$\alpha$	relative weight of existence reward
$\gamma(), \omega(), \delta()$	overlap cardinality function, overlap size function, positional bias function

Range-based Recall

$$Recall_T(R, P) = \frac{\sum_{i=1}^{N_r} Recall_T(R_i, P)}{N_r}$$

$$Recall_T(R_i, P) = \alpha \times ExistenceReward(R_i, P) + (1 - \alpha) \times OverlapReward(R_i, P)$$

$$ExistenceReward(R_i, P) = \begin{cases} 1, & \text{if } \sum_{j=1}^{N_p} |R_i \cap P_j| \geq 1 \\ 0, & \text{otherwise} \end{cases}$$

$$OverlapReward(R_i, P) = CardinalityFactor(R_i, P) \times \sum_{j=1}^{N_p} \omega(R_i, R_i \cap P_j, \delta)$$

$$CardinalityFactor(R_i, P) = \begin{cases} 1 & , \text{if } R_i \text{ overlaps with at most one } P_j \in P \\ \gamma(R_i, P), & \text{otherwise} \end{cases}$$

Range-based Precision

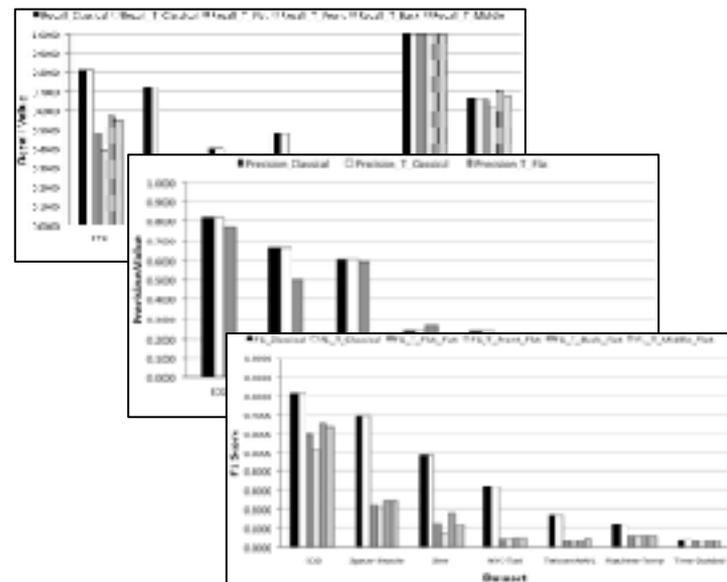
$$Precision_T(R, P) = \frac{\sum_{i=1}^{N_p} Precision_T(R, P_i)}{N_p}$$

$$Precision_T(R, P_i) = CardinalityFactor(P_i, R) + \sum_{j=1}^{N_r} \omega(P_i, P_i \cap R_j, \delta)$$

# TSAD-Evaluator Overview



- A tool that implements our customizable evaluation model
- Can be used in two modes:
  - c: compute classical metrics (point-based)
  - t: compute time series metrics (range-based)
- Input:
  - 2 files with anomaly labels (e.g., simple.real, simple.pred)
  - Evaluator parameters
- Output:
  - Precision, Recall, F-Score
- A library of pre-defined choices for  $\gamma()$  and  $\delta()$ 
  - + templates for user-defined extensions
- Example:



```
./evaluate -t simple.real simple.pred 1 0 reciprocal flat front
```

# New Evaluation Model – Helps Intel

- Positioned to benefit Intel internally
  - Cyber-security, data centers, *SW/HW vulnerabilities*



# Anomaly Detection Interpretability

## Analysis of a anomaly:

1. Where/when is the anomaly?
  - Existing work can achieve this
2. Why is this an anomaly?
  - Partial solutions in this space
3. How to fix the anomaly?
  - Mostly an open problem

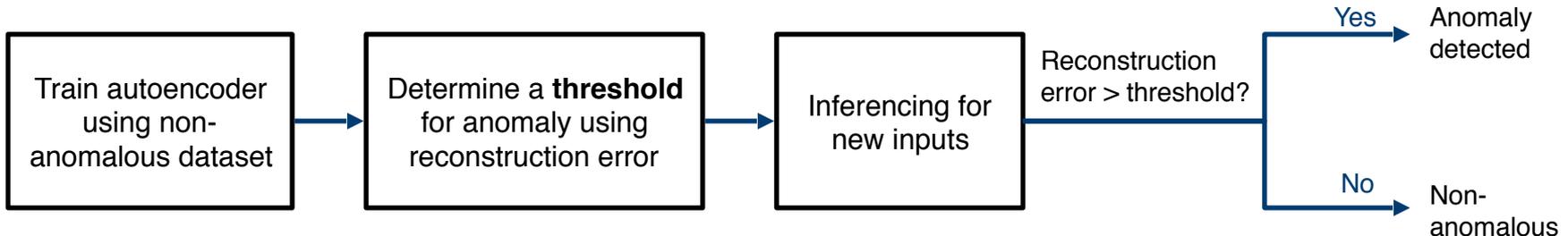
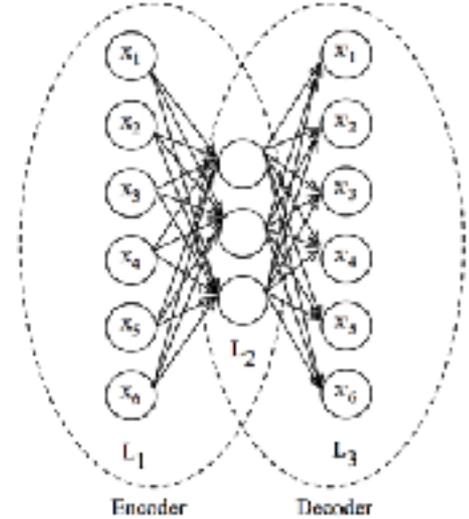
The “*How*” and “*Why*” are open questions for *anomaly detection & neural networks*

# AutoPerf: ZPL using Autoencoder

## Used to detect parallel software performance anomalies

- Encodes input data to a reduced dimension (encoder)
- Reconstructs input data as target of the network (decoder)
- Reconstruction error :

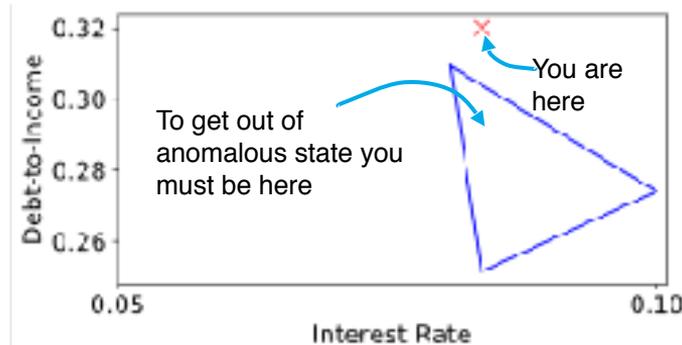
**Anomalous data cannot be reconstructed using representation learned from non-anomalous data**



# Interpreting Neural Network Judgments

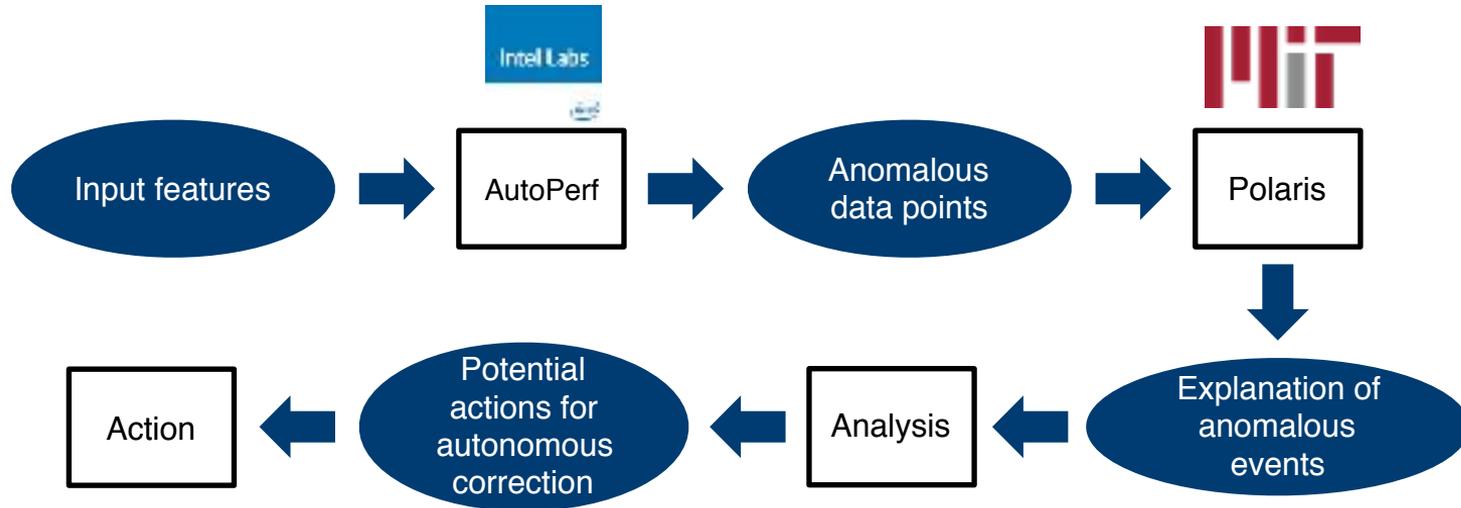
## Polaris : Corrections as Explanations for Neural Network Judgment. [2]

- **Judgment problem:** binary classification problem where one output is preferred
  - Vehicle collision, software performance and correct bugs, security vulnerabilities
- **Proposed solution:** corrections as actionable explanations.
- **Desired properties:**
  - Minimal
  - Stable
  - Symbolic



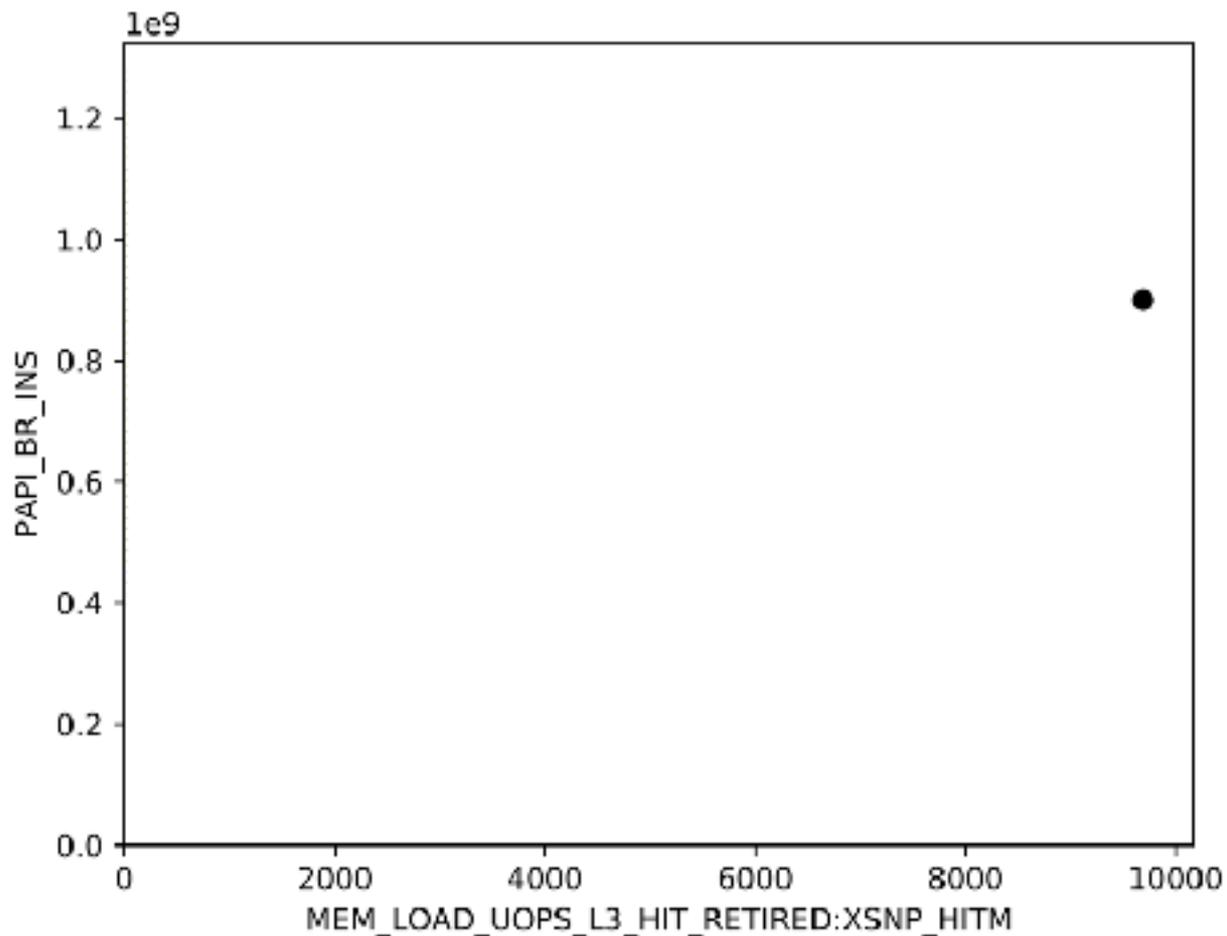
[2] Interpreting Neural Network Judgments via Minimal, Stable, and Symbolic Corrections, Xin Zhang (MIT), Armando Solar-Lezama (MIT), Rishabh Singh (Google Brain), [NIPS '18 (to appear)]

# IL+MIT: Interpreting AutoPerf using Polaris

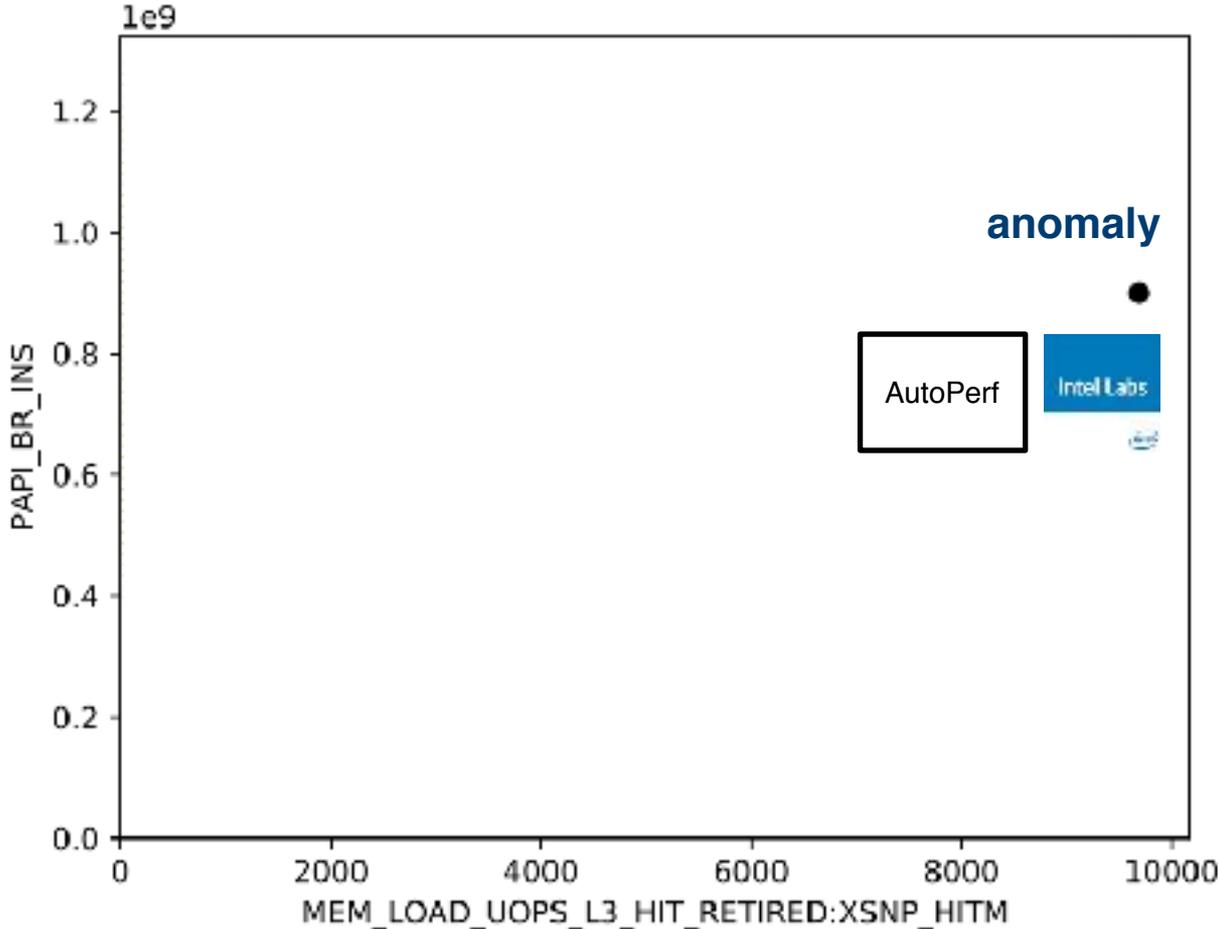


**Goal:** automatic identification & correction of adaptation-like anomalies

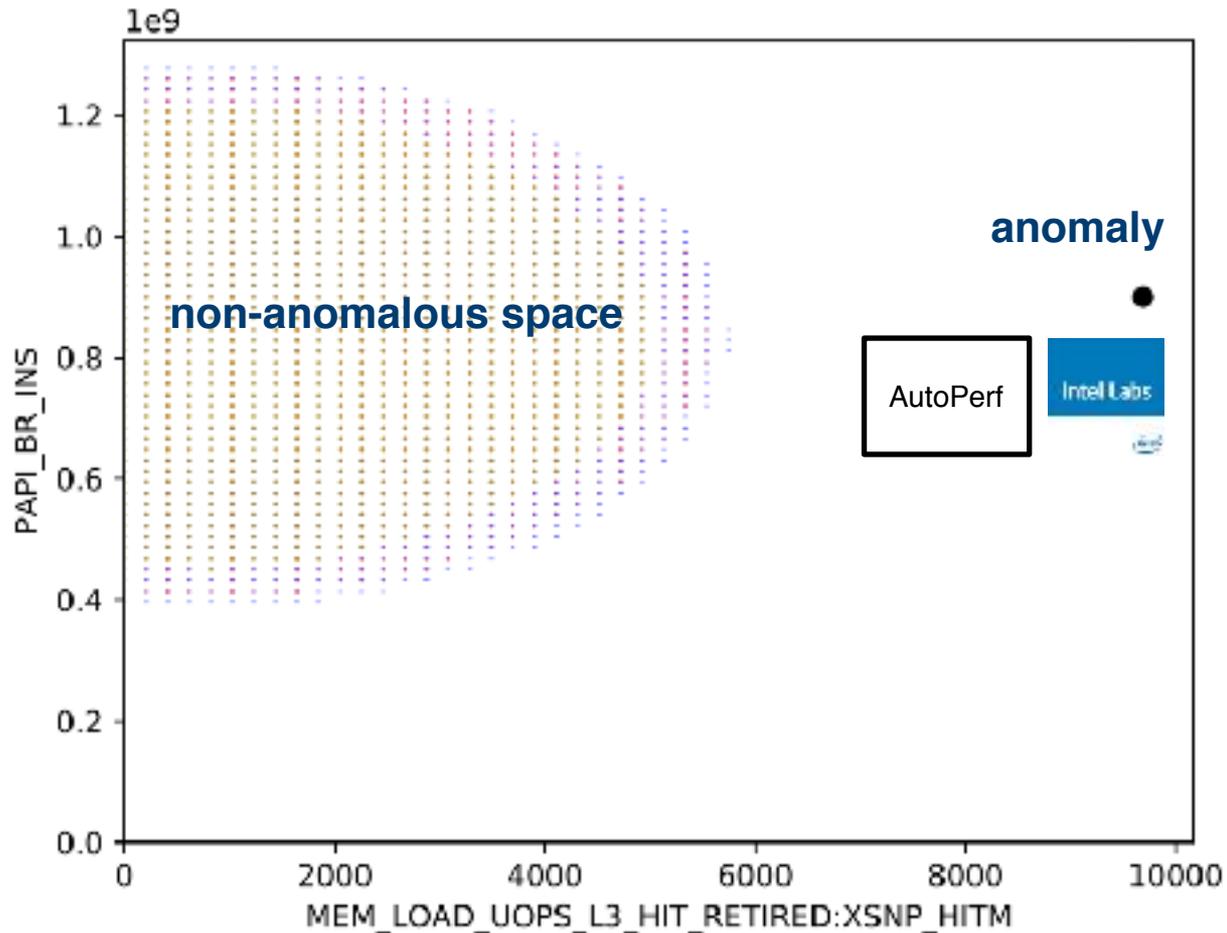
## Early Results: Anomaly Detection Interpretability



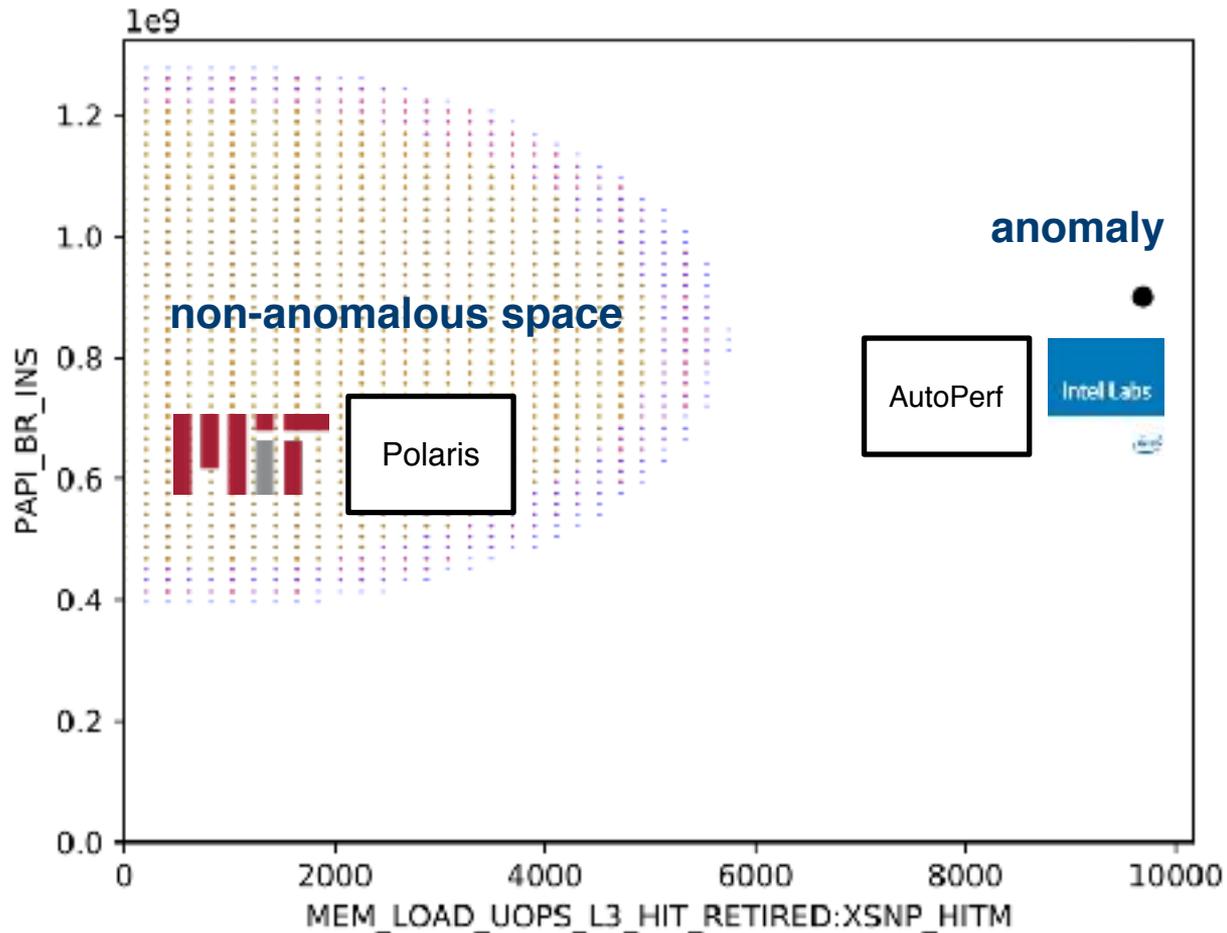
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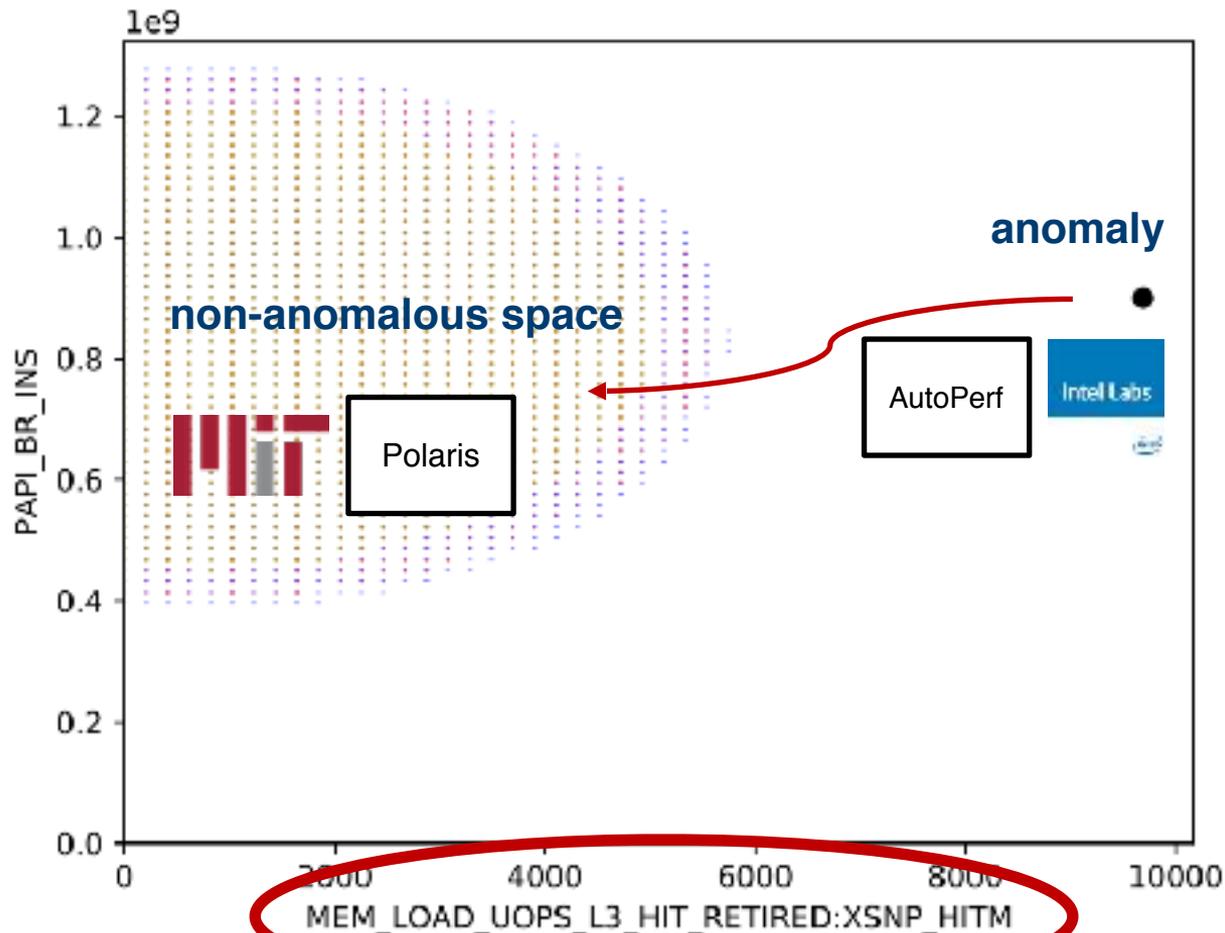


# Early Results: Anomaly Detection Interpretability



## Early Results: Anomaly Detection Interpretability

**Action: move to non-anomalous space by reducing L3 HITMs**



# Learning to Optimize Tensor Programs

Tianqi Chen<sup>1</sup> Lianmin Zheng<sup>2</sup> Eddie Yan<sup>1</sup> Ziheng Jiang<sup>1</sup> Thierry Moreau<sup>1</sup>  
Luis Ceze<sup>1</sup> Carlos Guestrin<sup>1</sup> Arvind Krishnamurthy<sup>1</sup>  
<sup>1</sup>Paul G. Allen School of Computer Science & Engineering, University of Washington  
<sup>2</sup>Shanghai Jiao Tong University

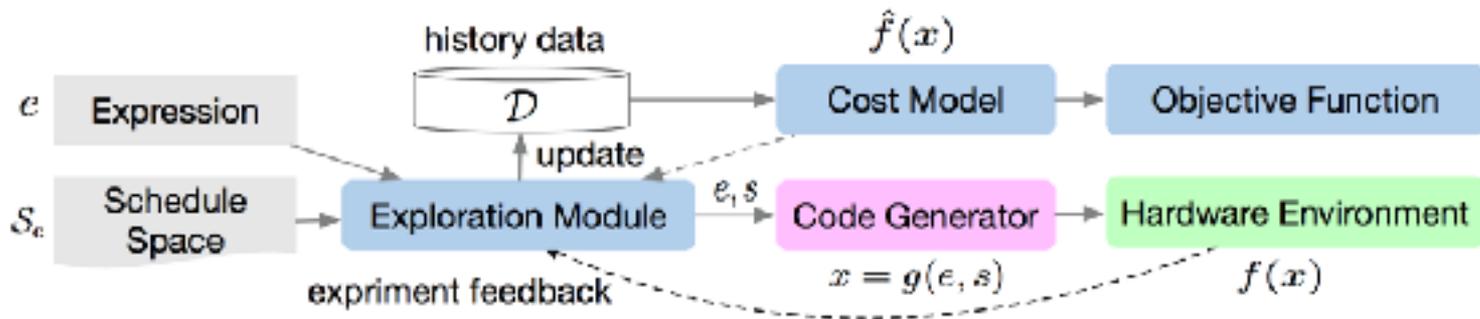


Figure 2: Framework for learning to optimize tensor programs.

Tianqi Chen<sup>1</sup> Lianmin Zheng<sup>2</sup> Eddie Yan<sup>1</sup> Ziheng Jiang<sup>1</sup> Thierry Moreau<sup>1</sup>  
Luis Ceze<sup>1</sup> Carlos Guestrin<sup>1</sup> Arvind Krishnamurthy<sup>1</sup>  
<sup>1</sup>Paul G. Allen School of Computer Science & Engineering, University of Washington  
<sup>2</sup>Shanghai Jiao Tong University

*Lower is faster*

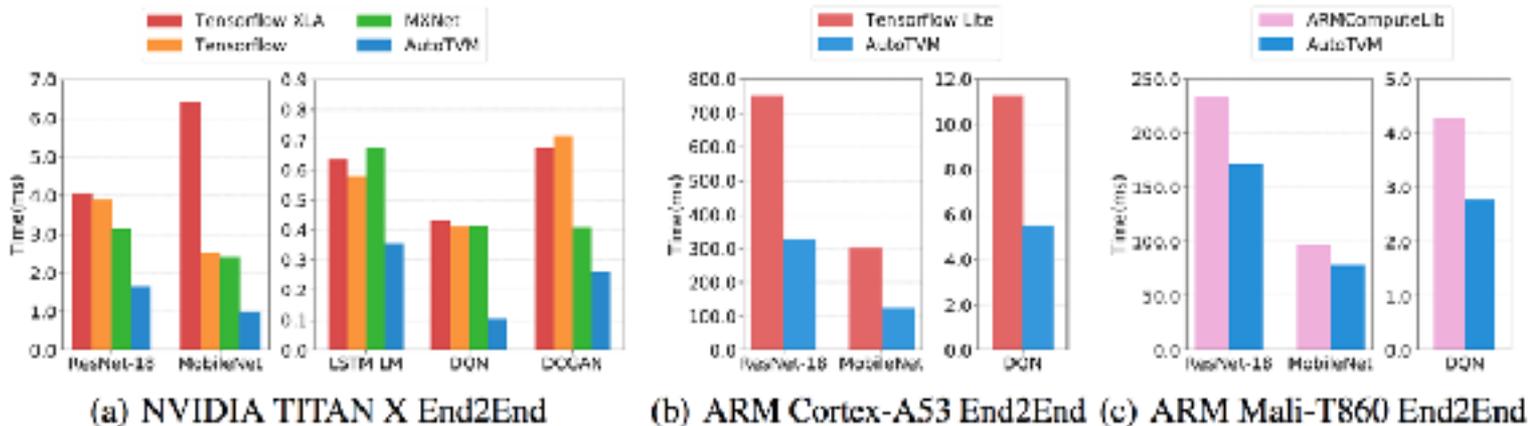


Figure 11: End-to-end performance across back-ends. <sup>2</sup>AutoTVM outperforms the baseline methods.

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<sup>2</sup>Shanghai Jiao Tong University

Lower is faster

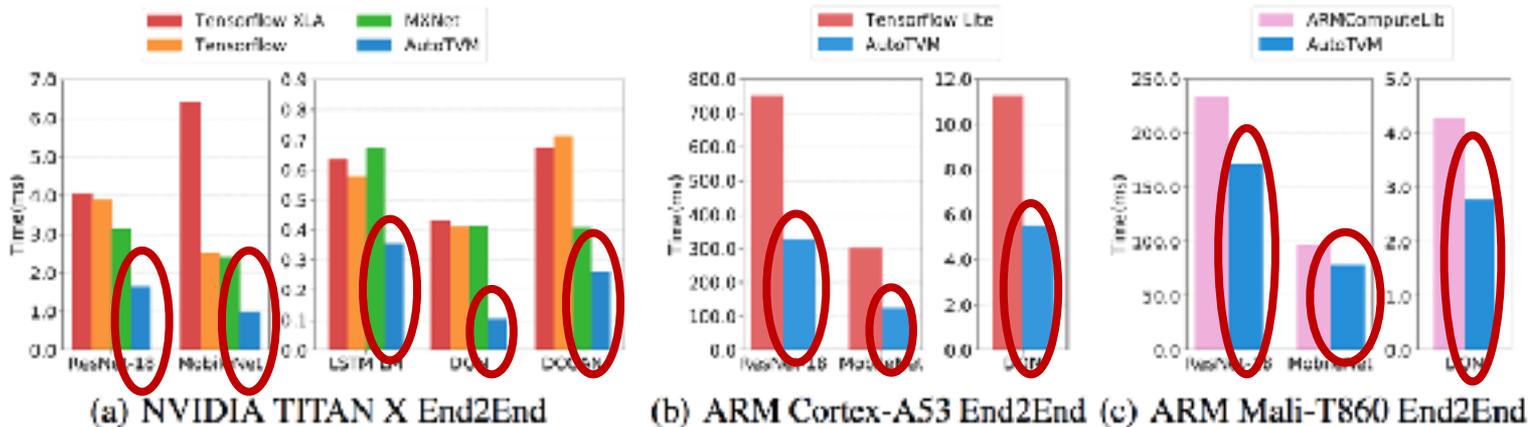


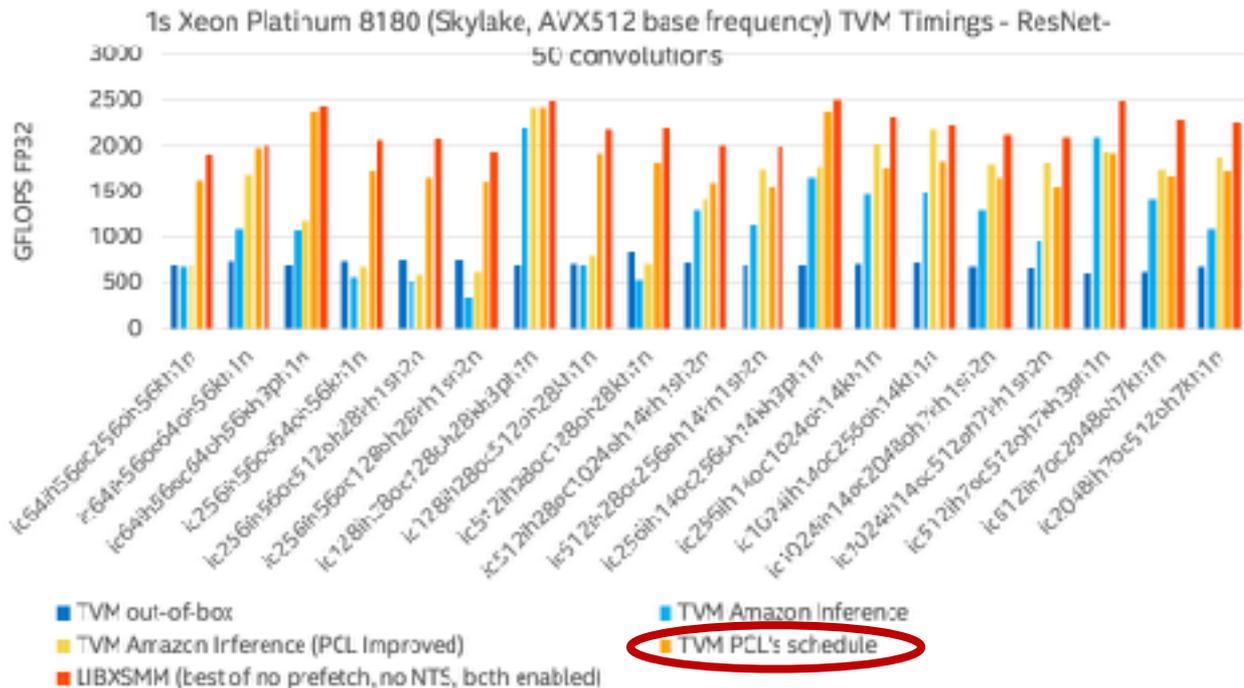
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# Intel + TVM

Higher is faster

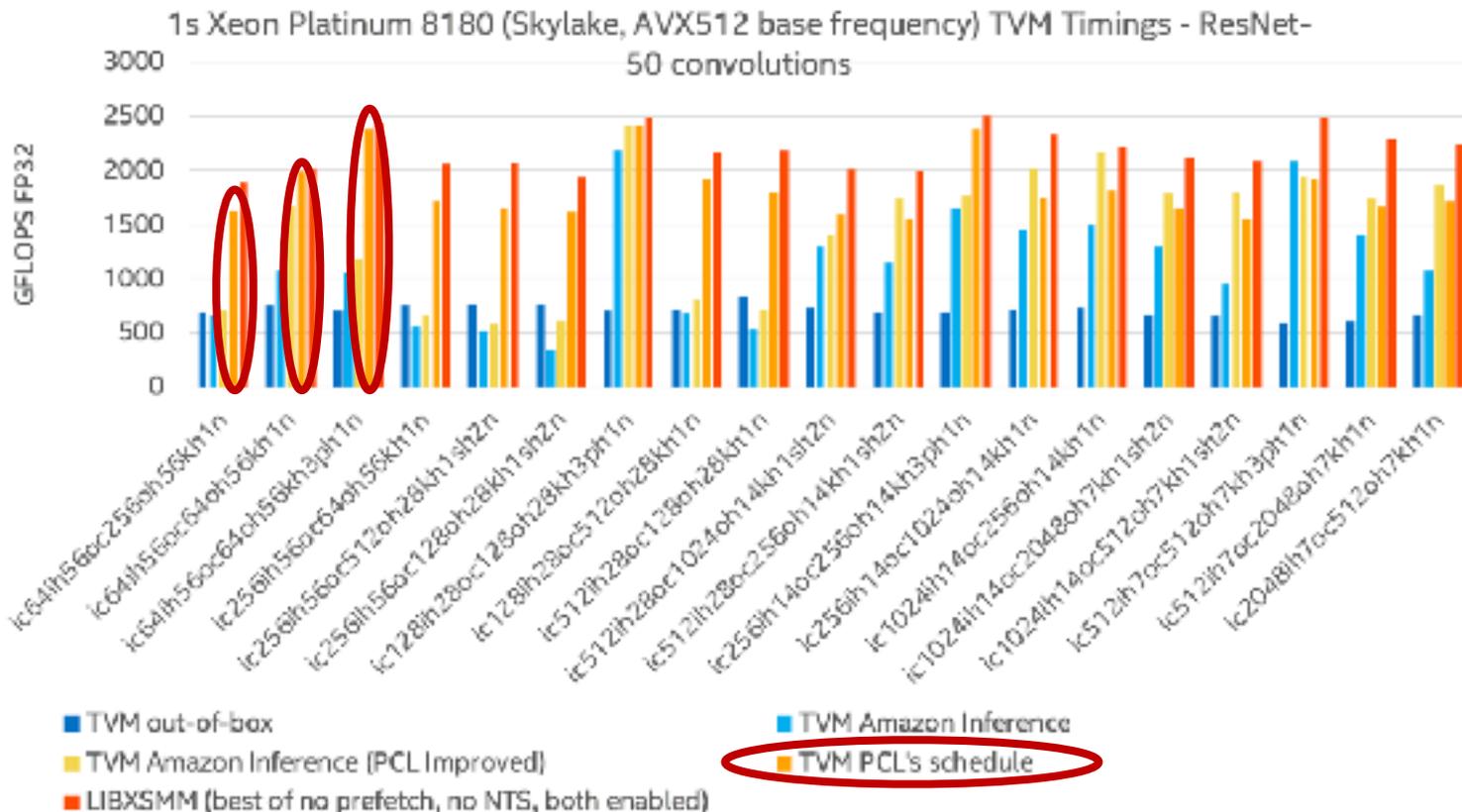


## Performance Results for MB=28, 85% of LIBXSMM



Higher is faster

# Performance Results for MB=28, 85% of LIBXSMM



# Conclusion

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- **Machine programming is coming!**
  - Interested in collaborating? Please contact me!
  - Teaching machine programming course @ Penn (Spring 2020)
- **Machine Learning and Programming Languages (MAPL) Workshop**
  - Please consider submitting a paper to MAPL '19 (@ PLDI '19)
    - 10 page ACM SIGPLAN published proceedings (submission: Jan/Feb)
  - General Chair: Tim Mattson (Intel Labs)
  - Program Chair: Armando Solar-Lezama (MIT)

# Questions?



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